

## Course Schema

Object	Attribute	Required	Description	Input type
Course	Title	False	Title of the course	Textinput (short)
Course	DisplayTitle	True	DisplayTitle of the course	Textinput (short)
Course	Body	False	Body text of the course	Textinput (long)
Buttons	Submit	Default value	Label for all the submit buttons within the course	Textinput (short)
Buttons	Reset	Default value	Label for all the reset buttons within the course	Textinput (short)
Buttons	ShowCorrectAnswer	Default value	Label for all the showCorrectAnswer buttons within the course	Textinput (short)
Buttons	HideCorrectAnswer	Default value	Label for all the hideCorrectAnswer buttons within the course	Textinput (short)
Resources	Title	True	Title of the resources section	Textinput (short)
Resources	Description	False	Description text of the resources section	Textinput (long)
Resources - Filter Buttons	All	Default value	Label of the tab with all the resources	Textinput (short)
Resources - Filter Buttons	Document	Default value	Label of the tab with the documents	Textinput (short)
Resources - Filter Buttons	Media	Default value	Label of the tab with the media files	Textinput (short)
Resources - Filter Buttons	Link	Default value	Label of the tab with the links	Textinput (short)
Resource Item	Type	True	Type of a resource item	Choises: Document, Media, Link
Resource Item	Title	True	Title of a resource item	Textinput (short)
Resource Item	Description	False	Description of a resource item	Textinput (long)
Resource Item	Link	True	Path to the resource	User will choose a resource from the library/ desktop/ internet

## Menu / Submenu

Object	Attribute	Required	Description	Input type
Menu	ParentId	True	Id of the course or of the parent menu if it's a submenu	Choose the course or parent menu and add a menu item
Menu	Title	True	Title of the menu item	Textinput (short)
Menu	DisplayTitle	False	Displayed title of the menu item	Textinput (short)

<b>Menu</b>	Body	False	Body text of the menu item	Textinput (long)
<b>Menu</b>	linkText	False??	Label of the link button	Textinput (short)
<b>Menu</b>	Duration	False??	Duration to work through the page content	Numeric value and time unit (eg. 20 min)
<b>Menu</b>	Classes	False	Css classes of the page	Textinput (short)
<b>Menu Graphic</b>	Alt	False	Alternative text of the menu graphic	Textinput (short)
<b>Menu Graphic</b>	Src	True	Path of the menu graphic	User will choose a graphic from the library/desktop/internet?

## Page

Object	Attribute	Required	Description	Input type
<b>Page</b>	ParentId	True	The Id of the page the articles belongs to	Choose the couse and add a page
<b>Page</b>	Title	True	Title of the page	Textinput (short)
<b>Page</b>	DisplayTitle	False	Displayed title of the page	Textinput (short)
<b>Page</b>	Body	False	Body text of the page	Textinput (long)
<b>Page</b>	linkText	False??	Label of the link button	Textinput (short)
<b>Page</b>	Duration	False??	Duration to work through the page content	Numeric value and time unit (eg. 20 min)
<b>Page</b>	Classes	False	Css classes of the page	Textinput (short)
<b>Page Graphic</b>	Alt	False	Alternative text of the menu graphic	Textinput (short)
<b>Page Graphic</b>	Src	True	Path of the menu graphic	User will choose a graphic from the library/desktop/internet?

## Articles Schema

Object	Attribute	Required	Description	Input type
<b>Article</b>	ParentId	True	The Id of the page the articles belongs to	Choose one page and add an article
<b>Article</b>	Title	True	Title of the article	Textinput (short)
<b>Article</b>	DisplayTitle	False	Displayed title of the article	
<b>Article</b>	Body	False	Body text of the article	Textinput (long)
<b>Article</b>	Classes	False	Css classes of the article	Textinput (short)
<b>Trickle</b>	isEnabled	True	If trickle is set to true – the user won't see the following components until this one has been completed	Choises: true/false
<b>Trickle</b>	Button	Default	Label of the "continue to	Textinput

		value	next question" button	(short)
<b>Assesment</b>	isEnabled	True	Set to true of the are question components within the article that should be tracked	Choises: true/false
<b>Assessment</b>	isPercentageBased	True	Decide if the assessment should be based on percentage or points	Choises: true/false
<b>Assessment</b>	ScoreToPass	True	Score that is necessary to pass the assessment	Number
<b>Assessment – completionMessage</b>	Title	True	Message title that appear as soon as the assessment has been completed	Textinput (short)
<b>Assessment – completionMessage</b>	Message	False	Message that appear as soon as the assessment has been completed	Textinput (short)
<b>Assessment – Band item</b>	Score	True	Minimum score for the band item feedback	Number
<b>Assessment – Band item</b>	Feedback	True	Feedback that is shown when the user has at least the score set in the score attribute above	Textinput (short)

\*Trickle and assessment are optional

## Block Schema

Object	Attribute	Required	Description	Input type
<b>Block</b>	ParentId	True	The Id of the article the block belongs to	Choose one article and add a block
<b>Block</b>	DisplayTitle	True	Displayed title of the block	Textinput (short)
<b>Block</b>	Title	False	Title of the block	Textinput (short)
<b>Block</b>	Body	False	Body text of the block	Textinput (long)
<b>Block</b>	Classes	False	Css classes of the block	Textinput (short)
<b>Block</b>	Tracking	True	Set if the block should be tracked	Choises: true/false

## Component Schemas

### Graphic

Object	Attribute	Required	Description	Input type
<b>Component</b>	Title	False	Title of the component	Textinput (short)
<b>Component</b>	Display Title	True	Displayed title of the component	Textinput (short)
<b>Component</b>	Body	False	Bodytext of the component	Textinput (long)
<b>Component</b>	Instructions	False	Instruction text for the component	Textinput (short)

<b>Component</b>	Classes	False	Css classes of the component	Textinput (short)
<b>Component</b>	Layout	True	Layout settings	Choices: Full, left, right
<b>Graphic</b>	Title	False	Title of the graphic	Textinput (short)
<b>Graphic</b>	Alt	False	Alternative text of the graphic	Textinput (short)
<b>Graphic</b>	Large	True	Path of the graphic that is used for large devices	User will choose a graphic from the library/desktop/internet?*
<b>Graphic</b>	Medium	True	Path of the graphic that is used for medium devices	User will choose a graphic from the library/desktop/internet?
<b>Graphic</b>	Small	True	Path of the graphic that is used for small devices	User will choose a graphic from the library/desktop/internet?

## Narrative

Object	Attribute	Required	Description	Input type
<b>Component</b>	Title	True	Title of the component	Textinput (short)
<b>Component</b>	Display Title	False	Displayed title of the component	Textinput (short)
<b>Component</b>	Body	False	Bodytext of the component	Textinput (long)
<b>Component</b>	Instructions	False	Instruction text for the component	Textinput (short)
<b>Component</b>	Classes	False	Css classes of the component	Textinput (short)
<b>Component</b>	Layout	True	Layout settings	Choices: Full, left, right
<b>Item</b>	Title	True	Title of an item	Textinput (short)
<b>Item</b>	Body	False	Body of an item	Textinput (long)
<b>Item</b>	Strapline	True	Will be shown when there is not enough space for the body and title	Textinput (short)
<b>Item Graphic</b>	Src	True	Path of the graphic	User will choose a graphic from the library/desktop/internet?
<b>Item Graphic</b>	Alt	False	Alternative text of the graphic	Textinput (short)
<b>Item Graphic</b>	Title	False	Title of the graphic	Textinput (short)

## MCQ

Object	Attribute	Required	Description	Input type
<b>Component</b>	Title	True	Title of the component	Textinput (short)
<b>Component</b>	Display Title	False	Displayed title of the component	Textinput (short)
<b>Component</b>	Body	False	Bodytext of the component	Textinput (long)
<b>Component</b>	Instructions	False	Instruction text for the component	Textinput (short)
<b>Component</b>	Classes	False	Css classes of the component	Textinput (short)
<b>Component</b>	Layout	True	Layout settings	Choices: Full,

				left, right
<b>Component</b>	Attempts	True (with default value)	Number of attempts the use has to answer the question	Number
<b>Component</b>	Question Weight	False	Value of the question	Number
<b>Component</b>	isRandom	True	Settings if the items appear in a random order	Choices: true/false
<b>Component</b>	Selectable	True	Defines the number of items that can be selected	Number
<b>Feedback</b>	Correct	True	Feedback for the user when the answer was correct	Textinput (short)
<b>Feedback</b>	Partly correct – not final	False	Feedback when the answer was partly correct and it was not the last attempt	Textinput (short)
<b>Feedback</b>	Partly correct - final	True	Feedback when the answer was partly correct and it was the last attempt	Textinput (short)
<b>Feedback</b>	Incorrect – not final	False	Feedback when the answer was incorrect and it was not the last attempt	Textinput (short)
<b>Feedback</b>	Incorrect - final	True	Feedback when the answer was partly correct and it was the last attempt	Textinput (short)
<b>Buttons</b>	Submit	Default value	Label of the submit button	Textinput (short)
<b>Buttons</b>	Reset	Default value	Label of the reset button	Textinput (short)
<b>Buttons</b>	ShowCorrect Answer	Default value	Label of the show correct answer button	Textinput (short)
<b>Buttons</b>	HideCorrect Answer	Default value	Label of the hide correct answer button	Textinput (short)
<b>Question item</b>	Text	True	Answer text	Textinput (short)
<b>Question item</b>	ShouldBeSelected	True	Indicates if the answer should be selected or not	Choices: true/false

## Text

Object	Attribute	Required	Description	Input type
<b>Component</b>	Title	True	Title of the component	Textinput (short)
<b>Component</b>	Display Title	False	Displayed title of the component	Textinput (short)
<b>Component</b>	Body	False	Bodytext of the component	Textinput (long)
<b>Component</b>	Instructions	False	Instruction text for the component	Textinput (short)
<b>Component</b>	Classes	False	Css classes of the component	Textinput (short)
<b>Component</b>	Layout	True	Layout settings	Choices: Full, left, right